

Role summary**Role Definition**

Job title: Assistant Visualisation Artist

Reporting to: Visualisation Manager on a day-today basis and ultimately to the Senior Partner

Responsibilities

- To assist Visualisation Artist, Senior Visualisation Artist and Visualisation Manager
- To assist and create digital images in 2d and 3d
- To 3d model and gather resource material to aid image and animation production
- Sketch and paint using Wacom graphics tablet
- To assist with the develop concept art and storyboards
- To assist with post production of digital images to enhance and colour grade
- Create matte painting backgrounds for animation and films
- To keep the Maintenance and documentation of
- Contribute, or otherwise assist, as required
- Equity, diversity & inclusion (EDI) is a core priority. To support and champion the embedding of this focus as a collective workforce responsibility, EDI should be integrated, where relevant, into all workstreams.
- Thorough knowledge of and compliance with F+P procedures and standards

Qualities and Skills required

- Able to demonstrate ability to undertake the above responsibilities
- Legally able to work in the country in which the position is based
- Comprehensive knowledge of 3d Software- 3ds max, Maya, Vue etc
- Knowledge of rendering engines- Mental ray, Vray, Maxwell Render, Vue etc.
- Knowledge of Post Production Software - Photoshop, After Effects, Max Composite, Premier etc.
- Able to demonstrate a general understanding of photographic and compositional techniques relating to the virtual environment
- Familiar with the range of
- Excellent organisational skills
- Able to manage sensitive and sometimes confidential information
- Self motivated and able to take responsibility
- Able to demonstrate initiative and a proactive approach to daily tasks
- Good interpersonal skills and able to work independently and as part of an effective team
- Flexible attitude
- Able to build good relationships at all levels, internally and externally
- Resilient to cope with conflicting demands, able to prioritise duties and work effectively under pressure.
- Able to work as part of an effective team assisting and supporting team members

Desirable

- Able to demonstrate strong Visual skills, with attention to detail, composition, light, colour and form
- Able to demonstrate a basic understanding of a 3d pipeline

This description reflects the core activities of the role but is not intended to be all-inclusive and other duties within the group/department may be required in addition to changes in the emphasis of duties as required from time to time. There is a requirement for the post holder to recognise this and adopt a flexible approach to work. Job descriptions will be reviewed regularly and where necessary revised in accordance with organisational needs. Any major changes will be discussed with the post holder.

